# TAREQ AGHANNOU

3d character artist

# CONTACT

- pro@tareqitos.com 🖸
- linkedin.com/in/tareqitos in
  - taregitos.com @
  - github.com/taregitos ()

# SUMMARY

From Belgium, graduated in graphic design and have five years of experience as a general artist working on models, rigs, animations, and video editing.

#### SKILLS

Character Modeling
Character Animation
3D Modeling
Texturing
Autodesk Maya
Pixologic Zbrush
Adobe Collection
HTML/CSS
JavaScript / TypeScript
React / NextJS
React Native
Node.js
Express.js

# **EDUCATION**

Haute-École Albert Jacquard (HEAJ)

Bachelor in Graphic Design

Computer Games Development

Computer Graphics

#### LANGUAGES

French - Native
English - Fluent
Moroccan - Fluent
Japanese - Conversational
Dutch - Basics

# PROFESSIONAL EXPERIENCE

MINDFORCE GAME LAB (MAY 2022 - JUNE 2023) - #= 3D Artist

FIG: A PLAYTIENT JOURNEY - ANDROID, IOS

 create and implement 2D/3D assets, character animations, and marketing renders using Unity and Marmoset Toolbag 4

WALKING THE DOG (JUNE 2021 - SEPTEMBER 2021) - 
3D Rigging Artist

RICHARD THE STORK 2 - 3D ANIMATION MOVIE

• rig multiple props for animation production

FROSTYFROGGS (OCTOBER 2020 - APRIL 2021) - Freelance Character Artist

TIGER RUN 3D - ANDROID, IOS

• stylized character creation, animations, implementation in game engine

ABSTRACTION (OCTOBER 2017 - MAY 2020) - 

Junior Artist

SOCCER KIDS: FOOTBALL GAME PROTOTYPE - PC

• character creation, animations, implementation in game engine

LOST IN SPACE: STRATEGY GAME PROTOTYPE - PC

• build concept videos, create models rigs and animations

8-BIT ANTHOLOGY - PS4, XBOX ONE

• build concept videos, create physical game cover

SHADOWGATE - PS4

• create UI controller icons, create commercial video trailers

TOTALLY RELIABLE DELIVERY SERVICE - PS4, XBOX ONE

create UI controllers icons and layout

428: SHIBUYA SCRAMBLE - PS4

SNK HEROINES: TAG TEAM FRENZY - PC

• edit in-game pictures, create controller UI

CITADEL: FORGED WITH FIRE - PC

ARK: SURVIVAL EVOLVED - ABERRATION EXTENSION - PC

• creatures animations and implementation in game engine

PERSONAL PROJECTS (2025) - **Web Developer** 

SOL DE LUNA - REACT NATIVE, ANDROID, IOS O

privacy friendly trip planner made in react native and javascript

YAME DAME - REACT, TYPESCRIPT

• curated list of Japanese learning resources made with react typescript

BECODE (SEPTEMBER 2024 - MARCH 2025) - 

Junior Web Developer Trainer

**TODO LIST - REACT •** learn the React framework and local storage

THE KITSCHEN - API, JAVASCRIPT ⊕ • understand asynchronous functions and API

**A+ STUDIO - SCSS, JAVASCRIPT**  • learning SCSS and external libraires

TIC-TAC-TOE Z - JAVASCRIPT ⊕ • get familiar with DOM and event listeners using Javascript

FRONT-END - HTML, CSS, SCSS, REACT
BACK-END - JAVASCRIPT, MYSQL, POSTGRESQL, MARIADB, REST API